

# Supervised and semi-supervised learning for NLP

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自然语言计算组

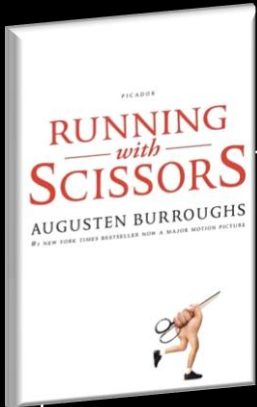
<http://research.microsoft.com/asia/group/nlc/>

# Why should I know about machine learning?

- This is an NLP summer school. Why should I care about machine learning?
- ACL 2008: 50 of 96 full papers mention learning, or statistics in their titles
- 4 of 4 outstanding papers propose new learning or statistical inference methods

# Example 1: Review classification

## Input: Product Review



**Running with Scissors: A Memoir**

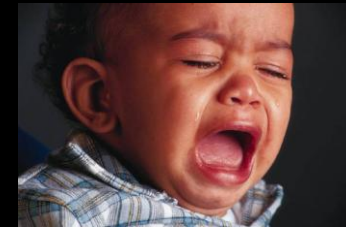
**Title:** Horrible book, horrible.

This book was horrible. I read half of it, suffering from a headache the entire time, and eventually i lit it on fire. One less copy in the world...don't waste your money. I wish i had the time spent reading this book back so i could use it for better purposes. This book wasted my life

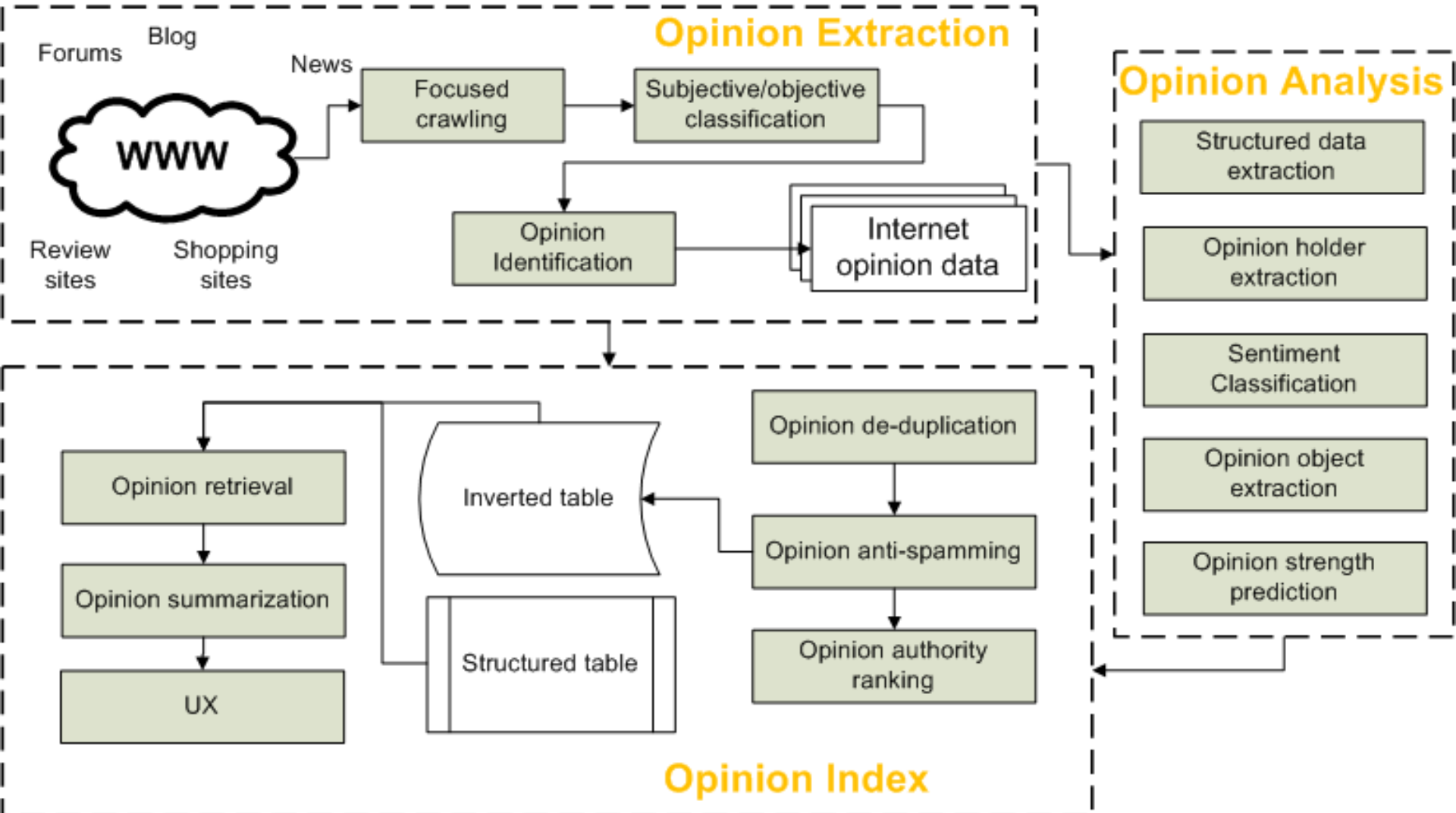
## Output: Labels



**Positive**



**Negative**



• From the MSRA 机器学习组

<http://research.microsoft.com/research/china/DCCUE/ml.aspx>

# Example 2: Relevance Ranking

## Un-ranked List



Live Search  
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## Ranked List



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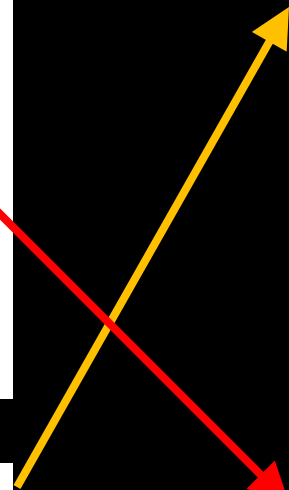
[智能技术与自然语言处理研究室](#)  
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www.nlp.org.cn

[自然语言处理:Natural Language](#)  
mtgroup.ict.ac.cn

...

[自然语言处理](#)  
www.iturls.com/TechHotspot/TH\_a7.asp



# Example 3: Machine Translation

**Input: English sentence**

The national track & field  
championships concluded

**Output: Chinese sentence**

全国田径冠军赛结束

# Course Outline

- 1) Supervised Learning [2.5 hrs]
- 2) Semi-supervised learning [3 hrs]
- 3) Learning bounds for domain adaptation [30 mins]

# Supervised Learning Outline

- 1) Notation and Definitions [5 mins]
- 2) Generative Models [25 mins]
- 3) Discriminative Models [55 mins]
- 4) Machine Learning Examples [15 mins]



# Training and testing data

Training data: labeled pairs  $\langle x, y \rangle$



...



Use training data to learn a function  $h : x \rightarrow y$

Use this function to label unlabeled testing data



??



??

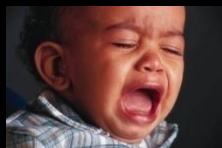
...



??

# Feature representations of $\mathbf{x}$

$\langle \mathbf{x}, y = -1 \rangle$



Feature vector  $\mathbf{x}$

3	0	...	0	1	0	...	0	2
---	---	-----	---	---	---	-----	---	---

horrible

read\_half

waste

$\langle \mathbf{x}, y = +1 \rangle$



Feature vector  $\mathbf{x}$

0	2	0	...	0	1	0	...	0
---	---	---	-----	---	---	---	-----	---

horrible

excellent

loved\_it

# Generative model

Choose a model  $p(\mathbf{x}, y)$  to describe training data

$$p(\mathbf{x}, y) = p(y)p(\mathbf{x}|y)$$

$p(y)$  is Bernoulli

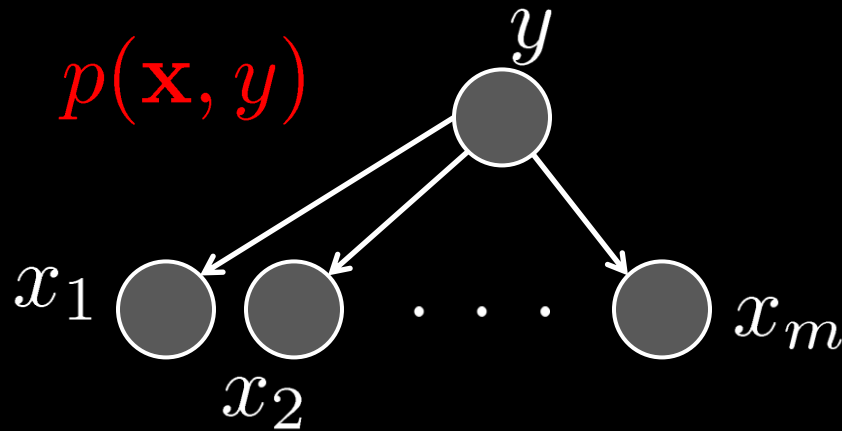
$p(\mathbf{x}|y)$ : Use the Naive Bayes assumption

$$p(\mathbf{x}|y) = \prod_i p(x_i|y)$$

Example  $p(\text{horrible} | -1)$

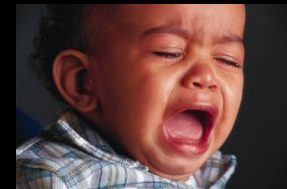
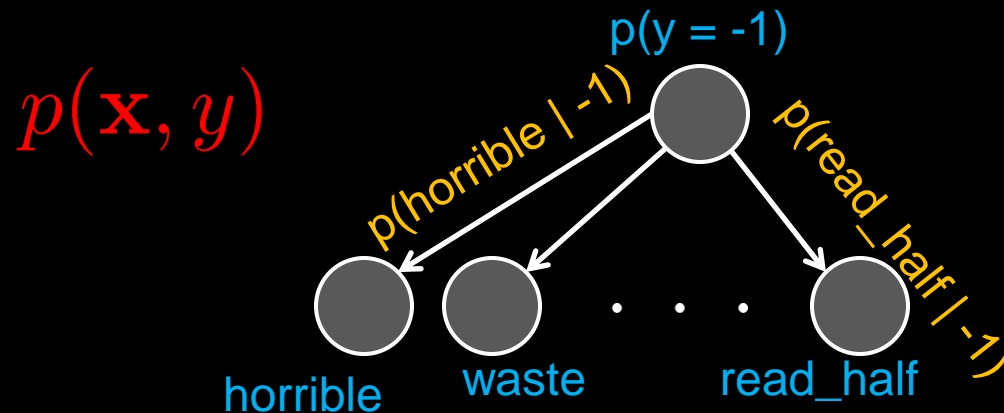
# Graphical Model Representation

- Encode a multivariate probability distribution



- Nodes indicate random variables
- Edges indicate conditional dependency

# Graphical Model Inference



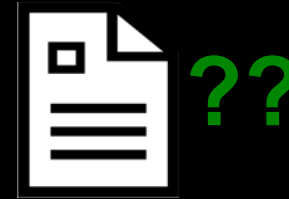
- Given  $p, \mathbf{x}^j, y^j$ , what is  $p(\mathbf{x}^j, y^j)$ ?

- Graphical model semantics:

$$p(\mathbf{x}) = \prod_i p(x_i | pa(x_i))$$

# Inference at test time

- Given an unlabeled instance, how can we find its label?



- We have  $p(\mathbf{x}, y)$ , but what is  $h(\mathbf{x})$ ?
- Just choose the most probable label  $y$

$$\begin{aligned} f(x) &= \operatorname{argmax}_y p(y|\mathbf{x}) \\ &= \operatorname{argmax}_y \frac{p(\mathbf{x}, y)}{p(\mathbf{x})} = \operatorname{argmax}_y p(\mathbf{x}, y) \end{aligned}$$

# Estimating parameters from training data

Back to labeled training data:  $\langle \mathbf{x}^j, y^j \rangle \quad j = 1 \dots n$



...



What should  $p(y)$  be?

$$\frac{\text{count}(y)}{n}$$

What should  $p(x_i|y)$  be?

$$\frac{\text{count}(x_i, y)}{\text{count}(y)}$$

# Multiclass Classification

- Query classification  $y$
- Input query:  $X$   
“自然语言处理”  
→  
Travel  
Technology  
News  
Entertainment  
....
- $y \in \{1, \dots, k\}$   $p(y)$  is multinomial
- Training and testing same as in binary case



# Maximum Likelihood Estimation

- Why set parameters to counts?

- Maximize likelihood:  $\prod_{j=1}^n p(\mathbf{x}^j, y^j)$

- Set  $\theta$  to solve  $\operatorname{argmax}_{p'} \sum_{j=1}^n \log p'(\mathbf{x}^j, y^j)$

$$\text{s.t.} \quad \sum_{i=1}^V p'(x_i) = 1$$

$$p'(y = +1) + p'(y = -1) = 1$$

# MLE – Label marginals

$$\min_{\lambda} \left[ \max_{p'(y)} \sum_{j=1}^n \log p'(\mathbf{x}^j, y^j) + \lambda (p'(y_{-1}) + p'(y_1) - 1) \right]$$

$$\frac{dLL}{dp'(\hat{y})} = \sum_{j, y^j = \hat{y}} \frac{1}{p'(y^j)} + \lambda$$

$$\frac{dLL}{d\lambda} = p'(y_{-1}) + p'(y_1) - 1$$

Setting the partial derivatives to 0, we have

$$p(y_1) = \frac{\text{count}(y_1)}{\text{count}(y_1) + \text{count}(y_{-1})}$$

# Problems with Naïve Bayes

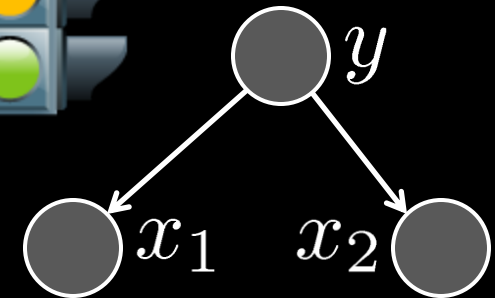
- Predicting broken traffic lights

$y = -1(\text{broken})$  or  $+1(\text{working})$

$$p(y = -1) = \frac{1}{7} \quad p(y = +1) = \frac{6}{7}$$



$p_{\theta}(\mathbf{x}, y)$



$x_1, x_2 = \text{lights 1 \& 2.}$

- Lights are broken: both lights are red always
- Lights are working: 1 is red & 1 is green

$$p(\text{red}|-1) = 1 \quad p(\text{red}|+1) = \frac{1}{2}$$

# Problems with Naïve Bayes 2

- Now, suppose both lights are red. What will our model predict?

$$p(-1, r, r) = \frac{1}{7} \times 1 \times 1 = \frac{2}{14} \quad p(+1, r, r) = \frac{6}{7} \times \frac{1}{2} \times \frac{1}{2} = \frac{3}{14}$$

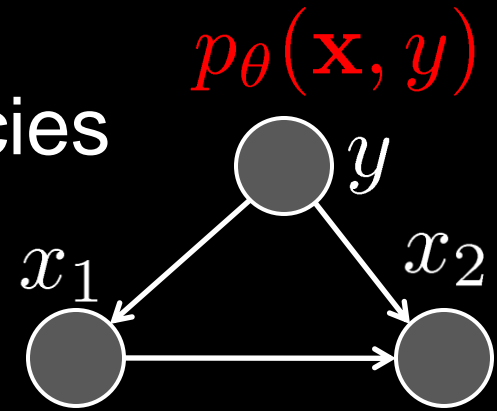
- We got the wrong answer. Is there a better model?

Let  $p(-1) = \frac{1}{2}$ . Then we find that  $p(-1, r, r) > p(+1, r, r)$ .

- The MLE generative model is not the best model!!

# More on Generative models

- We can introduce more dependencies
  - $p(+1, r, r) = 0$
  - This can explode parameter space



- Discriminative models minimize error -- next
- Further reading

K. Toutanova. Competitive generative models with structure learning for NLP classification tasks. EMNLP 2006.

A. Ng and M. Jordan. On Discriminative vs. Generative Classifiers: A comparison of logistic regression and naïve Bayes. NIPS 2002

# Discriminative Learning

- We will focus on linear models

$$g(x) = \text{sgn} [\mathbf{w}^T \mathbf{x} - b] .$$

NB is a linear model with

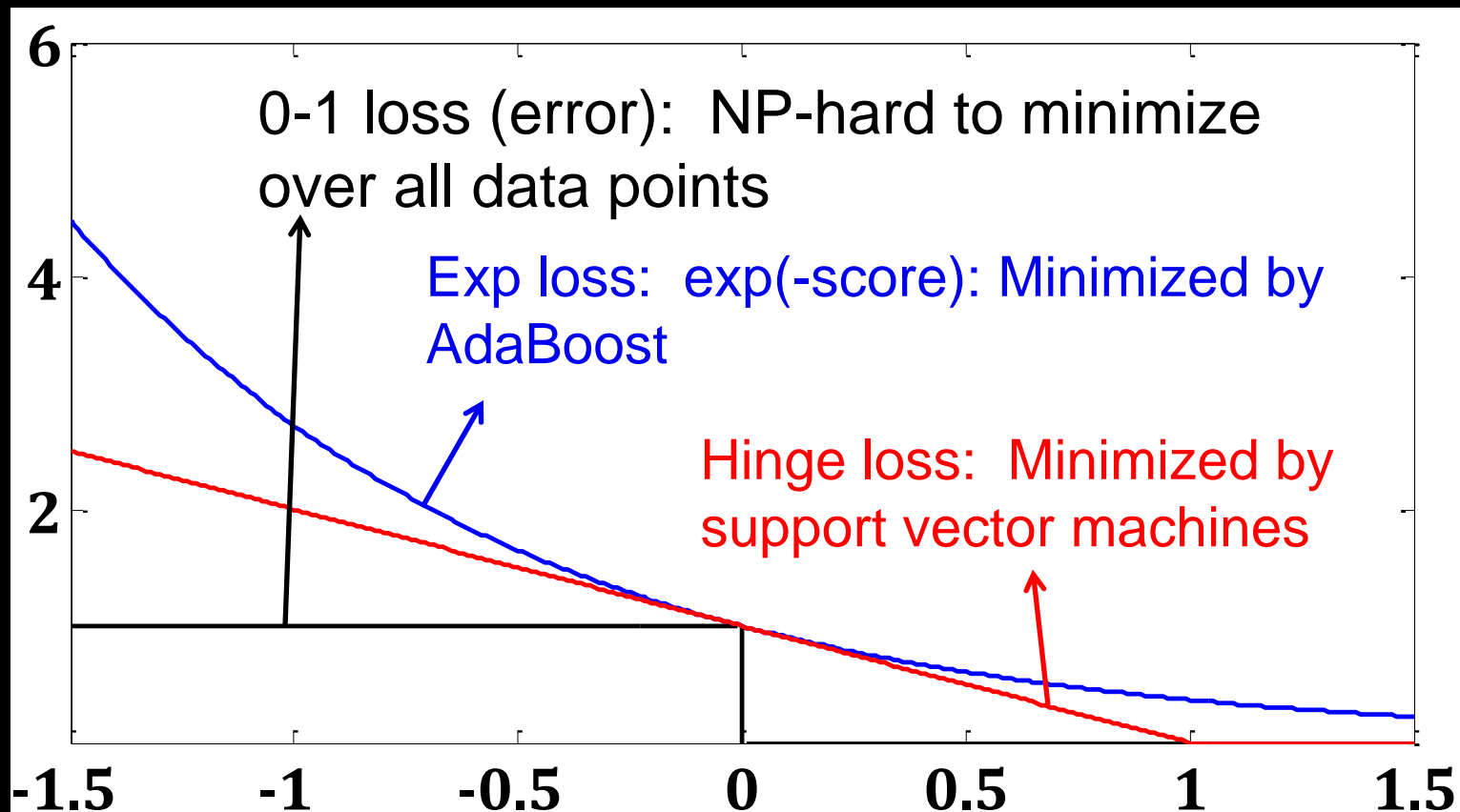
$$w_i = \log p(x_i|y) \text{ and } b(y) = \log p(y)$$

- Model training error

$$\hat{\epsilon}(g) = \sum_{i=1}^n I(g(\mathbf{x}_i) \neq y_i)$$

# Upper bounds on binary training error

Single instance loss



Single instance score:  $w^T \mathbf{x}^j - b$

# Binary classification: Weak hypotheses

Let  $S = \{\langle s^j, \mathbf{x}^j, y^j \rangle\}_{j=1}^n$  be a weighted sample.  
We say that  $h$  is a weak learner if  $\epsilon_S(h) \leq \frac{1}{2} - \gamma$

- In NLP, a feature can be a weak learner

$$h_i^{+/-}(\mathbf{x}) = \begin{cases} +/-1, & x_i > 0, \\ 0, & \text{otw} \end{cases}$$

- Sentiment example:  $h(\text{"excellent"}) = +1$



# The AdaBoost algorithm

Input: training sample  $\{\langle \mathbf{x}^j, y^j \rangle\}_{j=1}^n, y \in \{-1, +1\}$

(1) Initialize  $D_1 = \frac{1}{n}$

(2) For  $t = 1 \dots T$ ,

Train a weak hypothesis  $h_t$  to minimize error on  $D_t$

$$h_t = \operatorname{argmin}_{h'} \epsilon_{D_t}(h')$$

Set  $\alpha_t$  [later]

$$\text{Update } D_{t+1}(j) \leftarrow \frac{D_t(j) \exp(-\alpha_t y^j h_t(x^j))}{Z_t}$$

(3) Output model  $g(x) = \operatorname{argmax}_y \left( \sum_{t=1}^T \alpha_t h_t(\mathbf{x}, y) \right)$ .

# A small example



Excellent book.  
The\_plot was riveting



Excellent  
read



Terrible: The\_plot was  
boring and opaque



Awful book. Couldn't  
follow the\_plot.

Weak learner

Training set labels

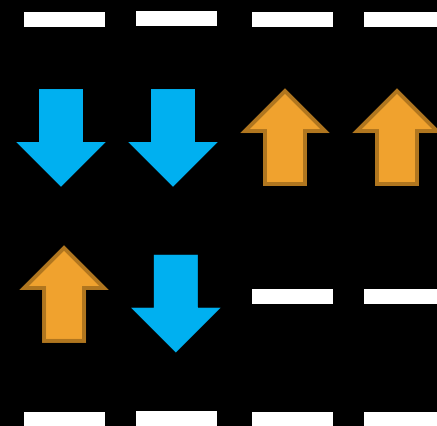
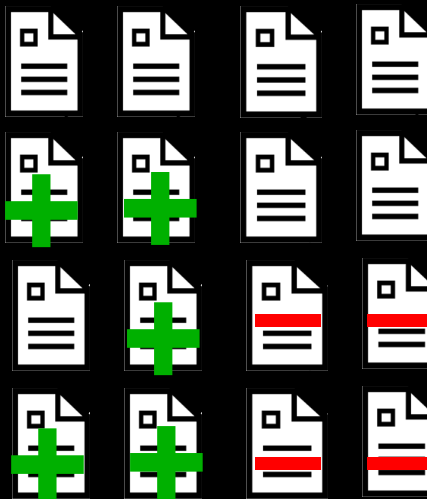
Distribution  $D_t$

Begin

$$h_1(\mathbf{x}) = \langle \text{excellent}, +1 \rangle$$

$$h_2(\mathbf{x}) = \langle \text{the\_plot}, -1 \rangle$$

$$h_2(\mathbf{x}) = \langle \text{excellent}, +1 \rangle$$



# Setting $\alpha_t$

- Bound on training error [Freund & Schapire 1995]

$$\epsilon(g(\mathbf{x})) \leq \prod_{t=1}^T Z_t = \frac{1}{n} \prod_{t=1}^T \left( \sum_j D_t(j) \exp(-\alpha_t y^j h_t(\mathbf{x}^j)) \right) .$$

- We greedily minimize error by minimizing  $Z_t$

$$\alpha_t = \operatorname{argmin}_{\alpha} \sum_{j=1}^n D_t(j) \exp(-\alpha y^j h_t(\mathbf{x}^j)) .$$

# A closed form solution for $\alpha_t$

$$\alpha_t = \frac{1}{2} \log \left( \frac{1 - \epsilon_{D_t}}{\epsilon_{D_t}} \right) .$$

- For proofs and a more complete discussion

Robert Schapire and Yoram Singer.

Improved Boosting Algorithms Using Confidence-rated Predictions.

Machine Learning Journal 1998.

# Exponential convergence of error in t

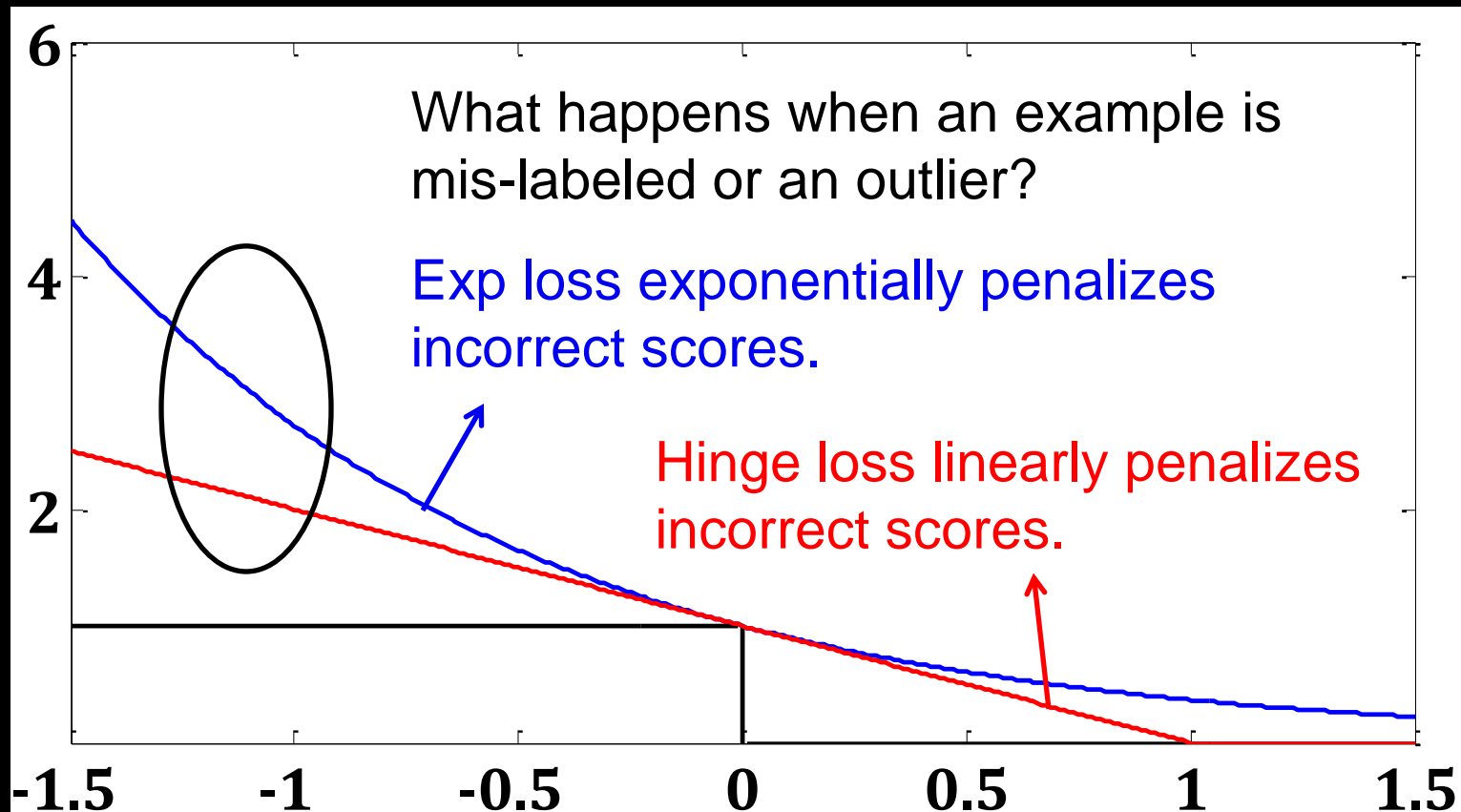
- Plugging in our solution for  $\alpha_t$ , we have

$$\epsilon(g(\mathbf{x})) \leq \exp \left[ -2 \sum_{t=1}^T \left( \frac{1}{2} - \epsilon_{D_t} \right)^2 \right] .$$

- We chose  $h_t$  to minimize  $\epsilon_{D_t}$ . Was that the right choice?
  - We know that for every weighted sample  $S$ , there exists a weak learner  $h_S$  such that  $\epsilon_S(h_S) \leq \frac{1}{2} - \gamma$
  - This gives  $\epsilon(g(\mathbf{x})) \leq \exp(-2T\gamma^2) \leq 2^{-2T\gamma^2}$

# AdaBoost drawbacks

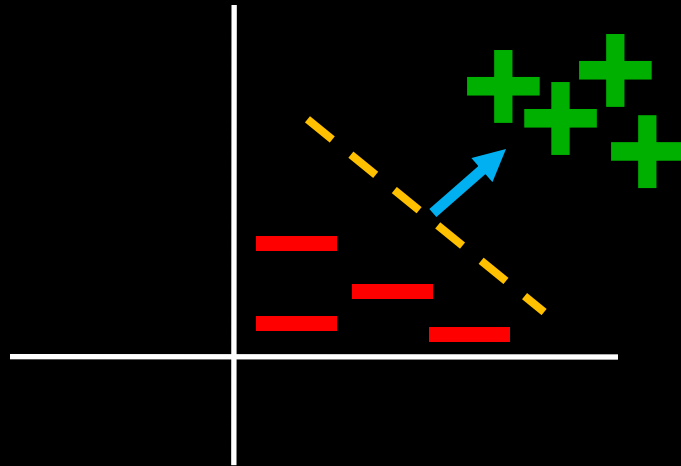
Single instance loss



Single instance score:  $w^T x^j - b$

# Support Vector Machines

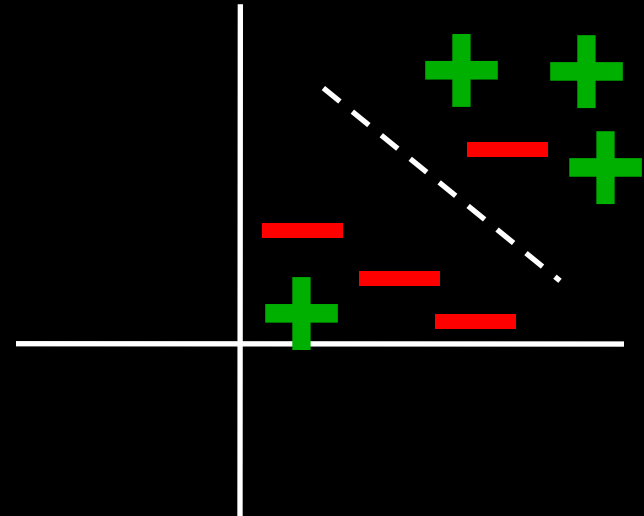
- Linearly separable



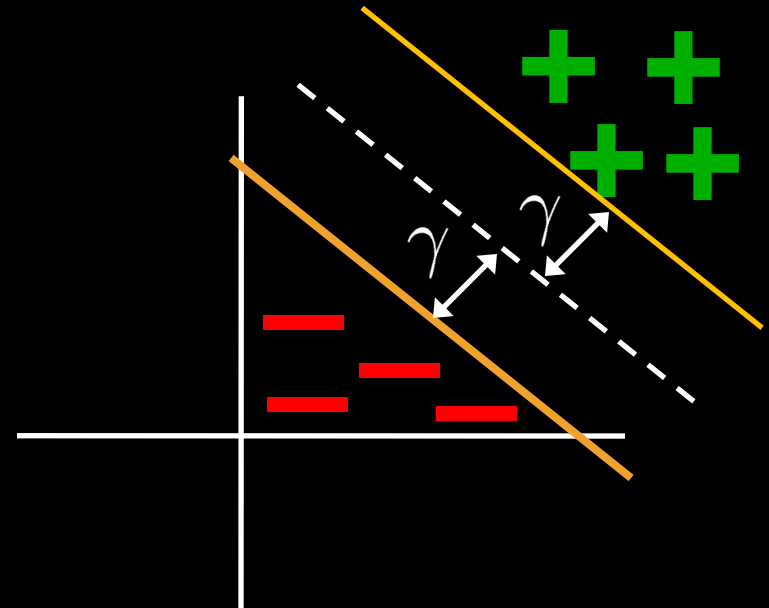
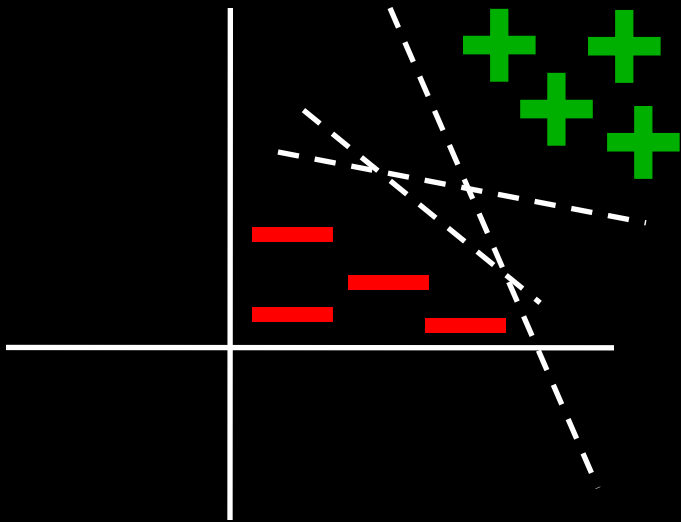
$$g(\mathbf{x}) = 1x_1 + 1x_2 - 1$$

$\mathbf{w} = \langle 1, 1 \rangle$  is the normal to  
the separating hyperplane

- Non-separable



# Margin



- Lots of separating hyperplanes. Which should we choose?
- Choose the hyperplane with largest margin  $\gamma$



# Max-margin optimization

$$\begin{aligned} \max_{\|\mathbf{w}\| \leq 1, \gamma} \quad & \gamma \\ \text{s.t. } \forall j \quad & y^j \mathbf{w}^T \mathbf{x}^j \geq \gamma \end{aligned}$$

- score of correct label greater than margin  $\gamma$
- Why do we fix norm of  $w$  to be less than 1?
  - Scaling the weight vector doesn't change the optimal hyperplane

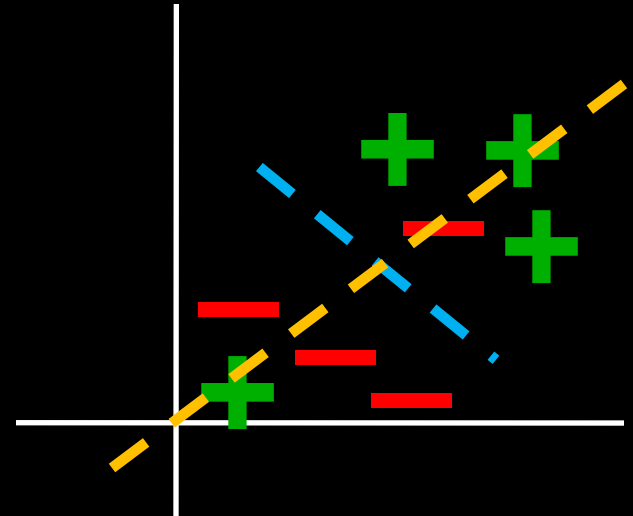
# Equivalent optimization problem

$$\begin{aligned} \min_{\mathbf{w}} \quad & \frac{1}{2} \|\mathbf{w}\|^2 \\ \text{s.t. } \forall j \quad & \mathbf{w}^T y^j \mathbf{x} \geq 1 \end{aligned}$$

- Minimize the norm of the weight vector
- With fixed margin for each example

# Back to the non-separable case

- We can't satisfy the margin constraints
- But some **hyperplanes** are better than **others**



# Soft margin optimization

- Add slack variables to the optimization

$$\min_{\mathbf{w}, \xi \geq 0} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_j \xi_j$$

$$\text{s.t. } \forall j \quad y^j \mathbf{w}^T \mathbf{x}^j + \xi_j \geq 1$$

- Allow margin constraints to be violated
- But minimize the violation as much as possible

# Optimization 1: Absorbing constraints

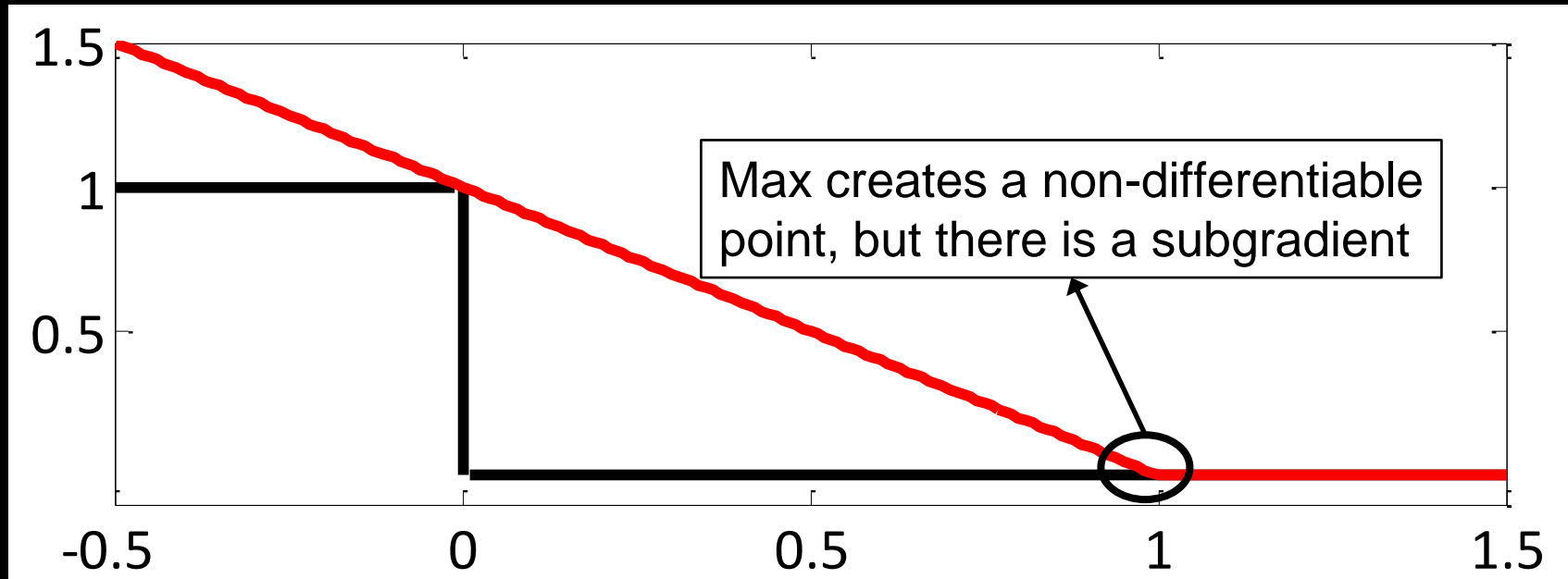
$$\min_{\mathbf{w}} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_j \xi_j$$

$$\text{s.t. } \forall j \quad \xi_j \geq 1 - y^j \mathbf{w}^T \mathbf{x}^j \quad \xi_j \geq 0$$

$$\forall j, \quad \xi_j = \max [1 - y^j \mathbf{w}^T \mathbf{x}^j, 0] \rightarrow \text{loss}(j)$$

$$\min_{\mathbf{w}} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_j \max [1 - y^j \mathbf{w}^T \mathbf{x}^j, 0]$$

# Optimization 2: Sub-gradient descent



Subgradient:

$$\nabla_{\mathbf{w}} = \mathbf{w} - \sum_{j, \text{loss}(j) > 0} y^j \mathbf{x}^j$$

# Stochastic subgradient descent

- Subgradient descent is like gradient descent.
- Also guaranteed to converge, but slow
- Pegasos [Shalev-Schwartz and Singer 2007]
  - Sub-gradient descent for a randomly selected subset of examples. Convergence bound:

After  $T$  iterations  $f(\mathbf{w}_T) - f(\mathbf{w}^*) \leq \frac{k \log(T)}{CT}$

Objective after  $T$  iterations      Best objective value      Linear convergence

The diagram illustrates the convergence bound for stochastic subgradient descent. The equation is  $f(\mathbf{w}_T) - f(\mathbf{w}^*) \leq \frac{k \log(T)}{CT}$ . Three arrows point from labels below to terms in the equation: a blue arrow from 'Objective after T iterations' to  $f(\mathbf{w}_T)$ , a yellow arrow from 'Best objective value' to  $f(\mathbf{w}^*)$ , and a green arrow from 'Linear convergence' to the right-hand side  $\frac{k \log(T)}{CT}$ .

# SVMs for NLP

- We've been looking at binary classification
  - But most NLP problems aren't binary
  - Piece-wise linear decision boundaries
- We showed 2-dimensional examples
  - But NLP is typically very high dimensional
  - Joachims [2000] discusses linear models in high-dimensional spaces



# Kernels and non-linearity

- Kernels let us efficiently map training data into a high-dimensional feature space
- Then learn a model which is linear in the new space, but non-linear in our original space
- But for NLP, we already have a high-dimensional representation!
- Optimization with non-linear kernels is often super-linear in number of examples

# More on SVMs

- John Shawe-Taylor and Nello Cristianini. Kernel Methods for Pattern Analysis. Cambridge University Press 2004.
- Dan Klein and Ben Taskar. Max Margin Methods for NLP: Estimation, Structure, and Applications. ACL 2005 Tutorial.
- Ryan McDonald. Generalized Linear Classifiers in NLP. Tutorial at the Swedish Graduate School in Language Technology. 2007.

# SVMs vs. AdaBoost

- SVMs with slack are noise tolerant
- AdaBoost has no explicit regularization
  - Must resort to early stopping
- AdaBoost easily extends to non-linear models
- Non-linear optimization for SVMs is super-linear in the number of examples
  - Can be important for examples with hundreds or thousands of features

# More on discriminative methods

- Logistic regression: Also known as Maximum Entropy
  - Probabilistic discriminative model which directly models  $p(y | \mathbf{x})$
- A good general machine learning book
  - On discriminative learning and more
  - Chris Bishop. Pattern Recognition and Machine Learning. Springer 2006.

# Learning to rank

Input: queries and documents  $\langle \mathbf{q}_i, \{d_{ij}\}_{j=1}^{m_i} \rangle_{i=1}^n$   
partial ordering  $r_i(j, k)$



Live Search  
Beta 版

自然语言处理

(1) [自然语言处理: Natural Language  
mtgroup.ict.ac.cn](http://mtgroup.ict.ac.cn)

(2) [自然语言处理  
www.iturls.com/TechHotspot/TH\\_a7.asp](http://www.iturls.com/TechHotspot/TH_a7.asp)

(3) [中文自然语言处理开放平台  
www.nlp.org.cn](http://www.nlp.org.cn)

(4) [智能技术与自然语言处理研究室  
www.insun.hit.edu.cn/](http://www.insun.hit.edu.cn/)

$$r_i(j, k) = \begin{cases} -1, & r(i) < r(j) \\ 0, & r(i) = r(j) \\ +1, & r(i) > r(j) \end{cases}$$

$$r(1, 4) = -1$$

$$r(3, 4) = 0$$

$$r(3, 1) = +1$$

# Features for web page ranking

We will use a linear model to rank documents by their scores  $\mathbf{w}^T f(\mathbf{q}_i, d_{ij})$

- Good features for this model?
  - (1) How many words are shared between the query and the web page?
  - (2) What is the PageRank of the webpage?
  - (3) Other ideas?

# Optimization Problem

$$\min_{\mathbf{w}} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_i \sum_j \sum_{k>j} \text{loss}(i, j, k)$$

$$\text{loss}(i, j, k) = r_i(j, k) \mathbf{w}^T [f(\mathbf{q}_i, \mathbf{d}_j) - f(\mathbf{q}_i, \mathbf{d}_k)] + |r_i(j, k)|$$

- Loss for a query and a pair of documents
- Score for documents of different ranks must be separated by a margin
- MSRA 互联网搜索与挖掘组

<http://research.microsoft.com/asia/group/wsm/>

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